## Planning Commission Workshop: May 18, 2015 2:00 P.M.

Located in Conference Room C of the Municipal Office Annex, 140 West Patrick Street.

	PROJECT APPLICANT/ORGANIZATION	CASE PLANNER
PC15-119FSU	Rosedale, Lots 17-20	Marsh
Final Subdivision Plat	VanMar Associates	
	(NAC #6)	
PC14-912ZMA	Renn Property	Marsh
Zoning Map Amendment	Harris Smariga & Associates (NAC #12)	
PC14-913MU		
Master Plan		
PC14-914FSD		
Forest Stand Delineation		
PC14-1044ZMA	Catoctin Overlook	Reppert
Zoning Map Amendment	Harris Smariga & Associates (NAC #7)	
PC14-1041MU		
Master Plan		
PC14-1042FSI		
Preliminary Site Plan		
PC14-1043FSCB		
Combined Forest Stand		
Delineation/Preliminary		
Forest Conservation Plan		
PC15-318FSI	Wormans Mill Town Center	Love
Final Site Plan	Wormald Development Company	
Architectural Review	(NAC #4)	
PC15-120MU*	Bartgis & Lasick-Rallas Properties	Mark
Master Plan	Lingg Property Consulting	
	(NAC #3)	

Please note all applications must be reviewed with the Neighborhood Advisory Councils (NAC's) before a project may be scheduled for a Planning Commission meeting.

\*Denotes plans being brought forward for information purposes only. These items will not be scheduled for the subsequent month's Planning Commission hearing. For more information, contact the assigned planner.

During the Workshop meetings, it will be necessary for all (Master Plans, Preliminary and Final Site Plan, Annexation, and Zoning Map Amendment) applicants to pick up their signs to post the property as provided in <u>Section 301 of the LMC</u>. Posting verification affidavits must be returned to the Planning Department in accordance with approved policy and <u>a photo of the sign placement on the property submitted to the project planner</u>. Please remember to take down old signs if your project is continued and contact us for a new sign to assure being

heard at the public hearing. You are still obligated to pick up your signs and post them on the appropriate date. Improper advertising may result in not being able to hear your case.